



Doyle Trankina

SCULPTOR AND ILLUSTRATOR

CONTACT

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EDUCATION

SAVANNAH COLLEGE OF ART AND DESIGN
MFA Sculpture, MA Illustration
2019-2022

UNIVERSITY OF SOUTHERN CALIFORNIA
BFA Art and Design
2001-2004

SKILLS

- Clay and wax sculpting
- Digital sculpture & illustration
- Bronze foundry
- Concept & production art
- 3D printing
- Mold making
- Fine art processes & materials

WORK EXPERIENCE

Sculptor 2007 - Present
Charles Ray Studio | CA 90404

Traditional hand sculpting in clay, wax, foam, gypsum and ceramic. Produced molds, final patterns for lost wax and concept drawings for project development. Human and animal subjects in the round and in relief ranging in scale from miniature to larger than life

Sculptor 2015 - Present
Bone Clones Inc | CA 91311

Produce high fidelity replicas of hominids skulls by using digital and traditional sculpture techniques using physical and visual references, scientific publications and consulting directly with anthropologists in review sessions.

Sculptor 2019 / 2021
Staab Studio | MO 64060

Digital and traditional sculpture and fabrication remote and onsite. Produced models for 3D printing and assisted with studio projects intended for museum exhibitions featuring anatomical and life reconstruction models of extinct fauna.

Artist and fossil preparator 2004 - 2012/2016
Natural History Museum of Los Angeles | CA 90007

Field expeditions to Montana, Utah, Arizona, New Mexico and Mohave collecting Mesozoic tetrapods including dinosaurs, reptiles, and small mammals. Conducted laboratory preparation and conservation for permanent collections and exhibition. Produced artwork for displays, publications, media publicity and as donor gifts.

PUBLISHED ILLUSTRATION

National Geographic News. 12/04
The Royal Society: Biology Letters. 10/05.
Pour La Science. 8/05.
National Evolutionary Synthesis Center (NESCent) 2/12
National Geographic. 7/19